

# Simulation and Game Development

## Business for Simulation and Game Development (C25450G)

### *Certificate*

#### PROGRAM PLANNING GUIDE

**Date Revised: Fall 2025**

Courses taken more than 5 yrs. ago may not receive transfer credit. Consult your advisor.

Curriculum					
			Hours Per Week		Credits
			Class	Lab	
ENG	111	Writing and Inquiry	3	0	3
SGD	111	Introduction to SGD	2	3	3
SGD	113	SGD Programming I	2	3	3
SGD	112	SGD Design I	2	3	3
SGD	163	SGD Documentation	2	3	3
SGD	158	SGD Business Management	3	0	3

**GRADUATION REQUIREMENT:**

**Credit Hours    18**